

Effects of Environmental Air Quality on Simulators

Rod Sterling

ABSTRACT

Air quality in and around simulators have an impact on cost of ownership, reliability and maintenance. This paper will address some of the metrics of air quality measurements and data showing results of various levels of dust. Air quality is a worldwide issue and the World Health Organization, WHO, monitors many area and cities and offers daily if not real time updates. Random events like dust storms, aircraft exhaust and industrial contaminates will also affect operations. As we move away from CRT projection, dust becomes a bigger issue with the projector. All surfaces will show degrading brightness and ANSI contrast ratios. Mechanical moving parts, like fans, will show short lifetimes and dust will increase heat, shortening electronic lifetime. Prior studies had looked ambient temperature and humidity with regard to MTBF, but we should also be aware of the dust and air pollution contributions.

BIO

PRIMARY AUTHOR

Rodney D. Sterling

Chief Engineer – General Manager
Visual Systems Division
JVCKENWOOD USA Corporation
Long Beach, CA

Rod Sterling is Chief Engineer, of JVC Technology Center, JVCKENWOOD USA Corporation, in Long Beach, California. He received his MS in Electrical Engineering, Applied Physics from the University of California, San Diego. He currently supports the efforts in ultra-high resolution displays, Reference Series and Visualization Series projectors and their applications, with focus on Simulation, High Dynamic Range, Visualization, Home Theatre, and Stereoscopic displays. He has over 34 years of experience in the display area and over 26 years in Simulation and Electronic/Digital Cinema. He is the author of over 30 journal articles, 12 patents and 2 screen credits. He is an active member of SID, IEEE, SPIE, SMPTE & IMAGE.

in Simulation and Electronic/Digital Cinema. He is the author of over 30 journal articles, 12 patents and 2 screen credits. He is an active member of SID, IEEE, SPIE and SMPTE.